Star Trek: The Fiasco Frontier

Relationships...

1 Work (Starfleet, etc.)

- 1 Superior / Assistant (e.g. captain and commander, security chief and red shirt, etc.)
- 2 Co-workers in same department (engineering, stellar cartography, etc.)
- 3 Professional rivals
- 4 Confidant / Troubled soul (e.g. bartender and patron, counselor and patient, etc.)
- 5 Clandestine collaborators
- 6 Mentor / Student (captain and cadet, etc.)
- 2 The Past
 - 1 Fellow cadets at Starfleet Academy
 - 2 Old partners in crime
 - 3 Former spies
 - 4 Both on that mission that went wrong
 - 5 Both subjected to the same terrible substance, alien virus, etc.
 - 6 Both served on the same ship once
- 3 Romance
 - 1 Former lovers
 - 2 Current lovers
 - 3 Crush / Object of desire
 - 4 One time fling
 - 5 Romantic rivals for the same person
 - 6 Former spouses

4 Friendship

- 1 Best friends
- 2 Comrades in arms
- 3 Shared hobby or interest
- 4 Holodeck pals
- 5 Two sides of the same coin
- 6 Hate the same person
- 5 Family
 - 1 Aunt or Uncle and child
 - 2 Parent / Child
 - 3 Siblings
 - 4 Weird / Alien relationship
 - 5 Cousins
 - 6 Creation / Creator (android and maker, clone and original, etc.)
- 6 Cultural
 - 1 Raised on same world
 - 2 Alien / Xenophile
 - 3 Shared language
 - 4 Religious follower / Religious figure
 - 5 Shared hatred of a species
 - 6 Political figure (or royalty) / Citizen of that world

Needs...

- 1 To Change
 - 1 ...into a better officer
 - 2 ...into a better lover
 - 3 ...into the person your family/culture wants you to be
 - 4 ...into someone who has fun
 - 5 ...into the next hot shot
 - 6 ...out a part in engineering or the whole ship will explode
- 2 To Explore
 - 1 ...a dangerous location
 - 2 ...your limits
 - 3 ...your sexuality
 - 4 ...your skills / powers
 - 5 ...what it is to be human
 - ...your past
- 3 To Get Even

6

- 1 ...because they killed your family
- 2 ...because they stole your only love
- 3 ...because you coulda been rich!
- 4 ...because they made you into a monster!
- 5because the technology inside you makes you want to get even
- 6 ...because the universe is against you
- 4 To Experiment
 - 1 ...with a new technology
 - 2 ...with a strange biological sample
 - 3 ...with a dangerous energy source
 - 4 ...with changing who you are
 - 5 ...with time travel
 - ...with a new idea in the holodeck
- 5 To Prove Yourself
 - 1 ...to your superior officer
 - 2 ...by risking your life
 - 3 ...by discovering something important
 - 4 ...to the scientific community
 - 5 ...to the love of your life
 - 6 ...as fit to serve in Starfleet
- 6 To Learn

6

- 1whether you're actually what you think you are
- 2 ... the truth about that strange thing you found
- 3 ...your limits
- 4 ...how to lead a crew
- 5which government you really support
- 6 ...why you have that strange power

Locations...

- 1 The Saucer Section
 - 1 The bridge
 - 2 The captain's ready room
 - 3 The transporter room
 - 4 Sickbay
 - 5 Mess hall (or 10-Forward)
 - 6 Someone's crew quarters
- 2 The Engineering Section
 - 1 Main engineering / Warp core
 - 2 A shuttle/cargo bay
 - 3 The main deflector dish
 - 4 A shuttle
 - 5 The brig
 - 6 Jefferies tubes
- 3 The Planet Below
 - 1 A cave
 - 2 A village
 - 3 A futuristic city
 - 4 A disaster area
 - 5 A crashed spacecraft
 - 6 A strange artifact
- 4 On the Other Starship
 - 1 Main engineering / Warp core
 - 2 The bridge
 - 3 A shuttle bay
 - 4 A religious shrine
 - 5 A massive alien life form
 - 6 The brig
- 5 Another Dimension
 - 1 Where thoughts become real
 - 2 Where time has no meaning
 - 3 Where an extra-dimensional being resides
 - 4 An alternate timeline
 - 5 The past
 - 6 Inside the transporter buffer
- 6 The Holodeck
 - 1 A holo-novel
 - 2 A sports game
 - 3 An historical reenactment
 - 4 A pleasure world or fantasy
 - 5 A cultural event or ritual
 - 6 A simulation of people from the ship

Objects...

- 1 Science
 - 1 A tricorder with impossible readings on it
 - 2 A medical tricorder that proves the captain isn't the captain
 - 3 A biological sample
 - 4 An experiment gone wrong
 - 5 Star charts from another galaxy
 - 6 A hibernating creature
- 2 Engineering
 - 1 A new power source
 - 2 A computer that has become sentient
 - 3 An incriminating PADD
 - 4 A broken holodeck room
 - 5 A time traveller
 - 6 The remote control for a large device
- 3 Weapon
 - 1 A disruptor (Romulan, Klingon, etc.)
 - 2 A bat'leth
 - 3 The ship's deflector dish (if you reroute power)
 - 4 A ticking time bomb
 - 5 A phaser rifle
 - 6 Sports equipment
- 4 Alien
 - 1 A powerful psychic artifact
 - 2 A weapon that could destroy a world
 - 3 An impregnation pod
 - 4 Weird food
 - 5 A hibernating alien diplomat
 - 6 A sentient nexus of energy stuck in place
- 5 Sentimental
 - 1 A holophoto
 - 2 A weapon
 - 3 A cultural artifact
 - 4 A Starfleet cadet medal
 - 5 An encrypted PADD
 - 6 A pet
- 6 Non-physical
 - 1 Encryption codes
 - 2 A strange holodeck program
 - 3 A disease
 - 4 A computer virus
 - 5 A solution to a problem, by rerouting power through the main deflector dish
 - 6 A psychic phenomenon